3rd & 4th Grade Lisbon Youth Basketball Instructional League Division

Student's Name:		
Shirt Si	ze(circle): Youth : S M L	Adult: S M L
	Grade(Circle): 3 - 4	ļ
Address:		
	Email:	
Parent/Guardian's Name:		
	ng a Parent Volunteer <u>Head</u> Coach ? (cin	
Emergency Name and Pho	one Number:	
Medical Concerns if applic	able:	
(A	all information will be kept confidential)	
sport of basketball and the	stand that there is an element of risk inv at injury may occur. With this understan in the Lisbon Recreation Saturday Baske	ding I voluntarily give my permission
Parent/ Guardian Signatur	re:	
Any questions please cont	act Chris Fabry at 860-334-1994 or <u>Chris</u>	sfabry@yahoo.com

LISBON YOUTH BASKETBALL LEAGUE INFORMATION

GRADE LEVEL: 3RD AND 4TH

January 10TH – February 28TH (8 Weeks)

SATURDAY MORNING GAMES (BETWEEN 9AM-11AM)

MONDAY NIGHT PRACTICES (BETWEEN 6:30-8:30)

1/10/15 Player Evaluation Clinic (9AM-10:30AM)

REGISTRATION FORMS CAN BE RETURNED TO WITH PAYMENT TO: (Deadline 11/14)

TOWN HALL

1 NEWENT RD

LISBON, CT 06351

RESIDENTS FEE = \$50 NON-RESIDENT FEE = \$60

Cash or check accepted with checks payable to: Lisbon Recreation Committee

LEAGUE DESCRIPTION

The Lisbon Youth Basketball is league play where participants are assigned to a team and play games on Saturday mornings. Volunteer coaches will design and coach practices on Monday and coach games on Saturday.

January 10th is Player Evaluation day. A morning clinic will be run so that coaches can evaluate players. Teams will then be made and announced that evening.

*We are looking for 35-40 participants in order to run the league. If we do not reach that number then we will cancel the league and give a full refund. This will be announced prior to November 14th so participants have time to join other surrounding town leagues.

Insurance: The league does not provide injury insurance for participants. This is the responsibility of the participants' parents or guardian.

Official Use: Amount	Cash or Check #	:	
Official OSC. Tillioulle	 Cash of Check if		